

NORTHERN GAUTENG



PRACTICAL SHOOTING
ASSOCIATION



NGPSA League 1 26 / 27 Jan 2019

**HOSTED BY
HARTBEESSPOORTDAM PRACTICAL SHOOTING
CLUB**

**Catering will be available at the range for both days.
Please join us for a social while we wait for the other
shooters to finish. We will have the coals ready. So bring
along Dop n Chop!!**

NGPSA League 1 – match detail

This shoot is being hosted by the Hartbeespoortdam Practical Shooting Club at the Eeufees shooting range, Voortrekkerhoogte.

Stage	Min rounds	Points
Stage 1	22	110
Stage 2	23	115
Stage 3	9	45
Stage 4	12	60
Stage 5	24	120
Stage 6	8	40
Stage 7	10	50
Stage 8	32	160
Stage 9	15	75
	155	775



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Stage: 1

START POSITION: Standing behind table. Firearm is unloaded and placed on table. Magazines on table or belt.

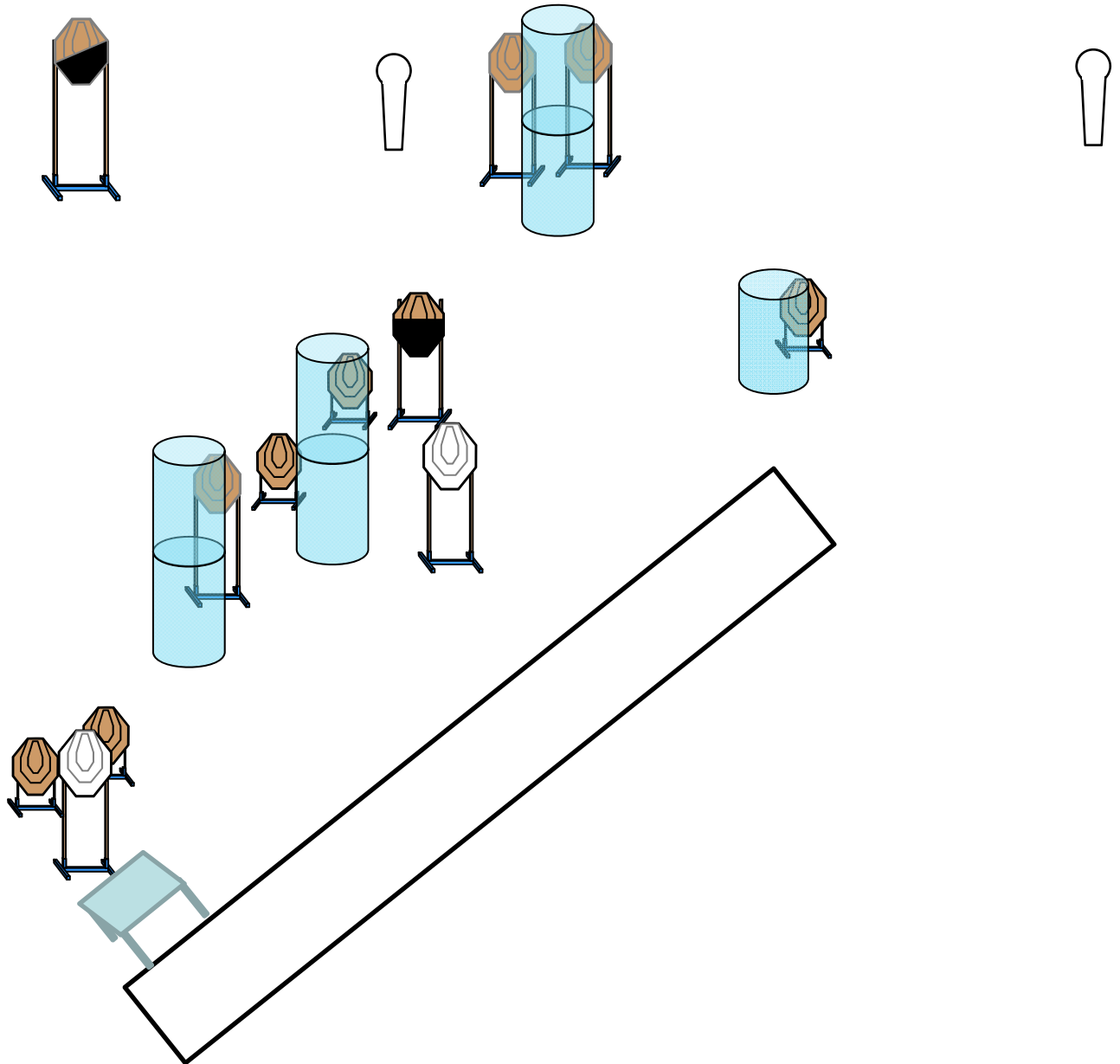
PROCEDURE: Upon start signal, engage targets as they become visible, while remaining in demarcated area.

MINIMUM ROUNDS: 22

TARGETS: 10 IPSC targets, No-Shoots, 2 IPSC Poppers

POINTS: 110

START-STOP: Audible - Last shot





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Stage: 2

START POSITION: Standing anywhere in demarcated Area

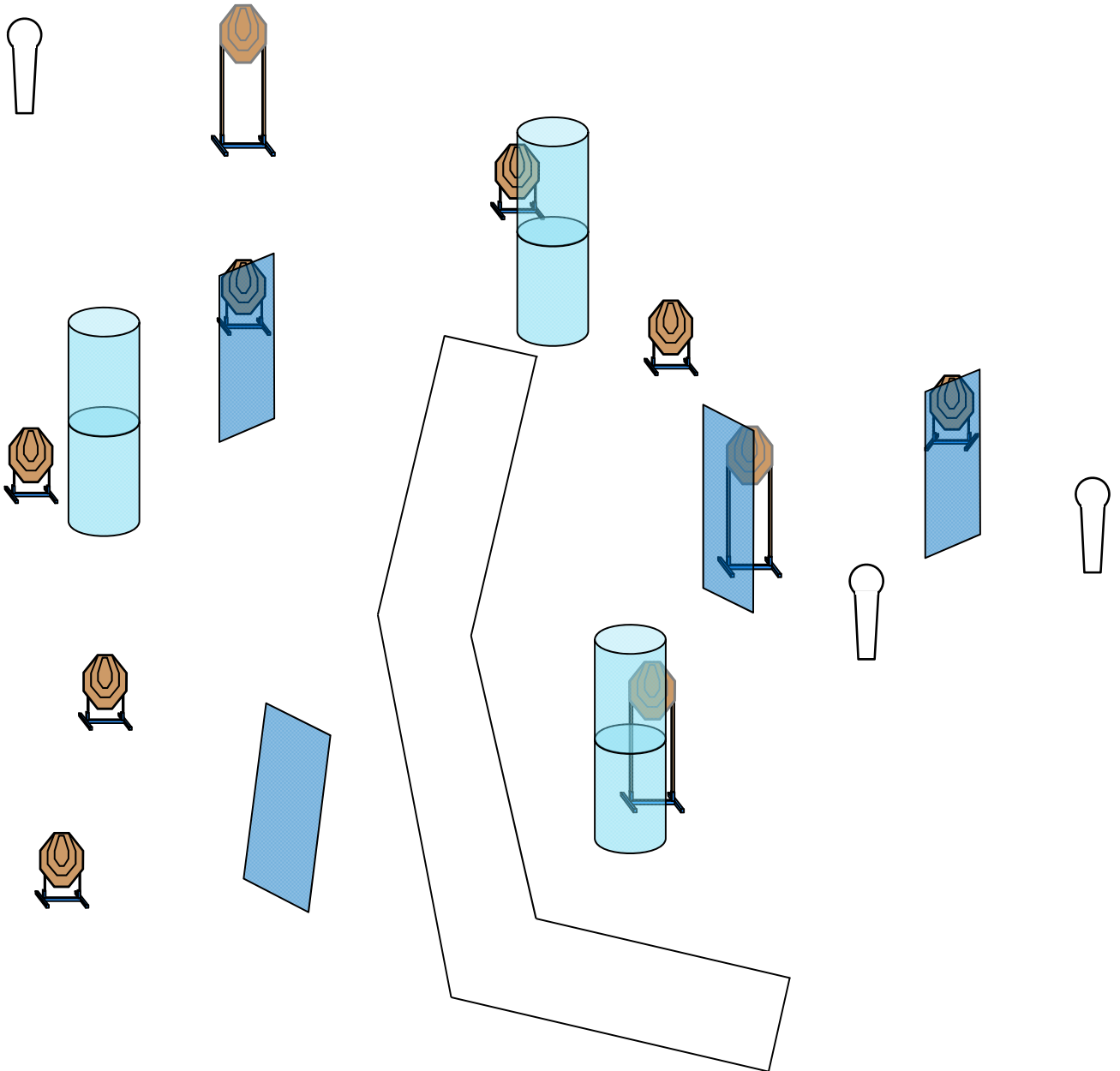
PROCEDURE: Upon start signal, engage targets as they become visible, while remaining in demarcated area.

MINIMUM ROUNDS: 23

TARGETS: 10 IPSC targets, 3 IPSC Popper, No-shoots

SCORE: 115

START-STOP: Audible - Last shot





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Stage: 3



START POSITION: Standing anywhere in demarcated area

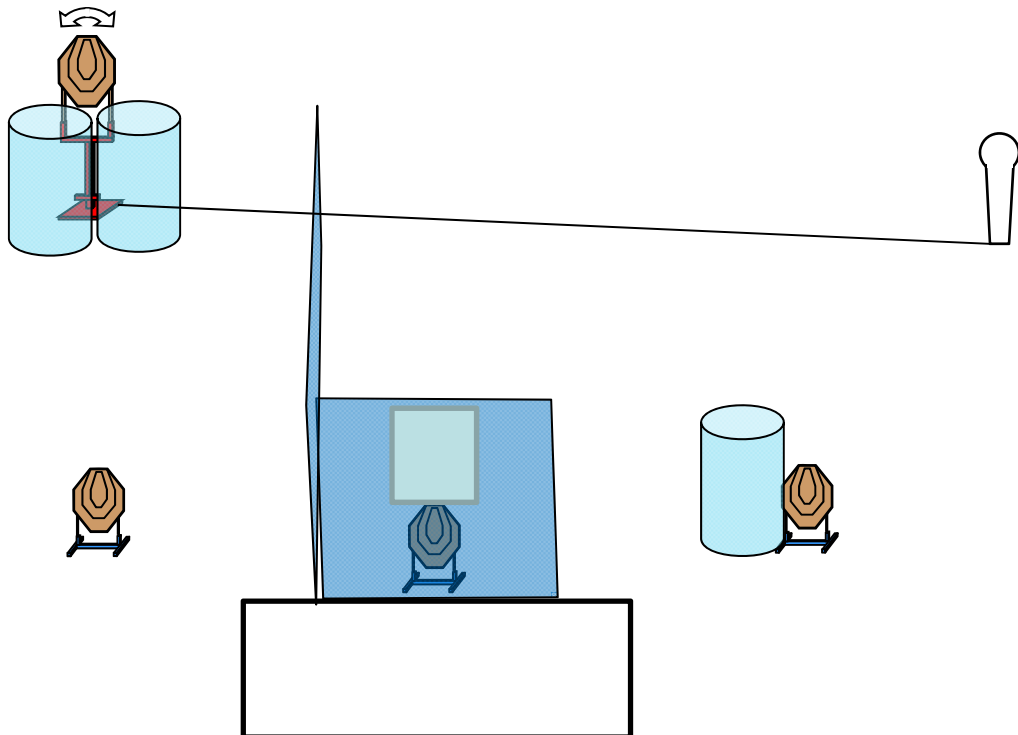
PROCEDURE: Upon start signal, engage targets as they become visible, while remaining in demarcated area. Popper P1 activates moving target T4 which remains visible.

MINIMUM ROUNDS: 9

TARGETS: 4 IPSC targets, 1 IPSC Popper

SCORE: 45

START-STOP: Audible - Last shot





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Stage: 4

START POSITION: Standing anywhere in demarcated area

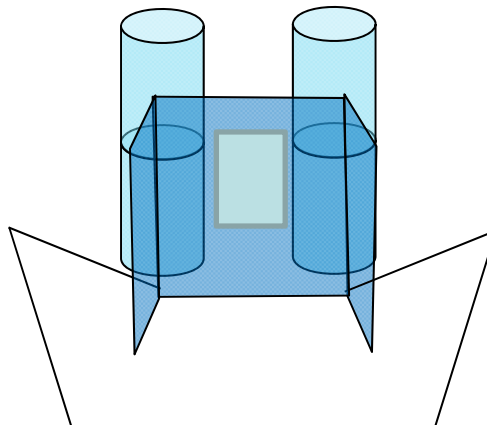
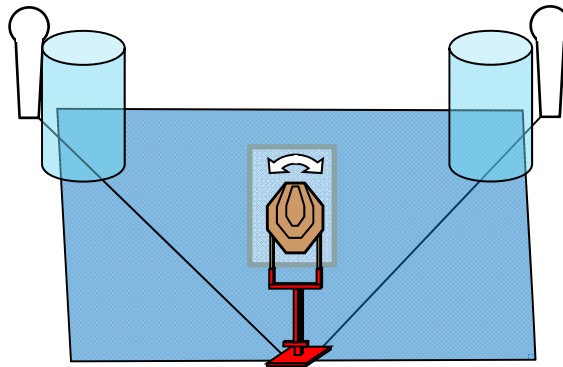
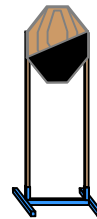
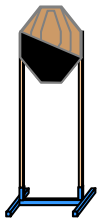
PROCEDURE: Upon start signal, engage targets as they become visible while remaining in the demarcated area. Either popper P1 or P2 will activate moving target T3 which remains visible.

MINIMUM ROUNDS: 12

TARGETS: 5 IPSC targets, 2 IPSC Poppers

SCORE: 60

START-STOP: Audible - Last shot





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Stage: 5

START POSITION: Standing with both heels touching the demarcated area. Firearm is loaded magazine in chamber empty.

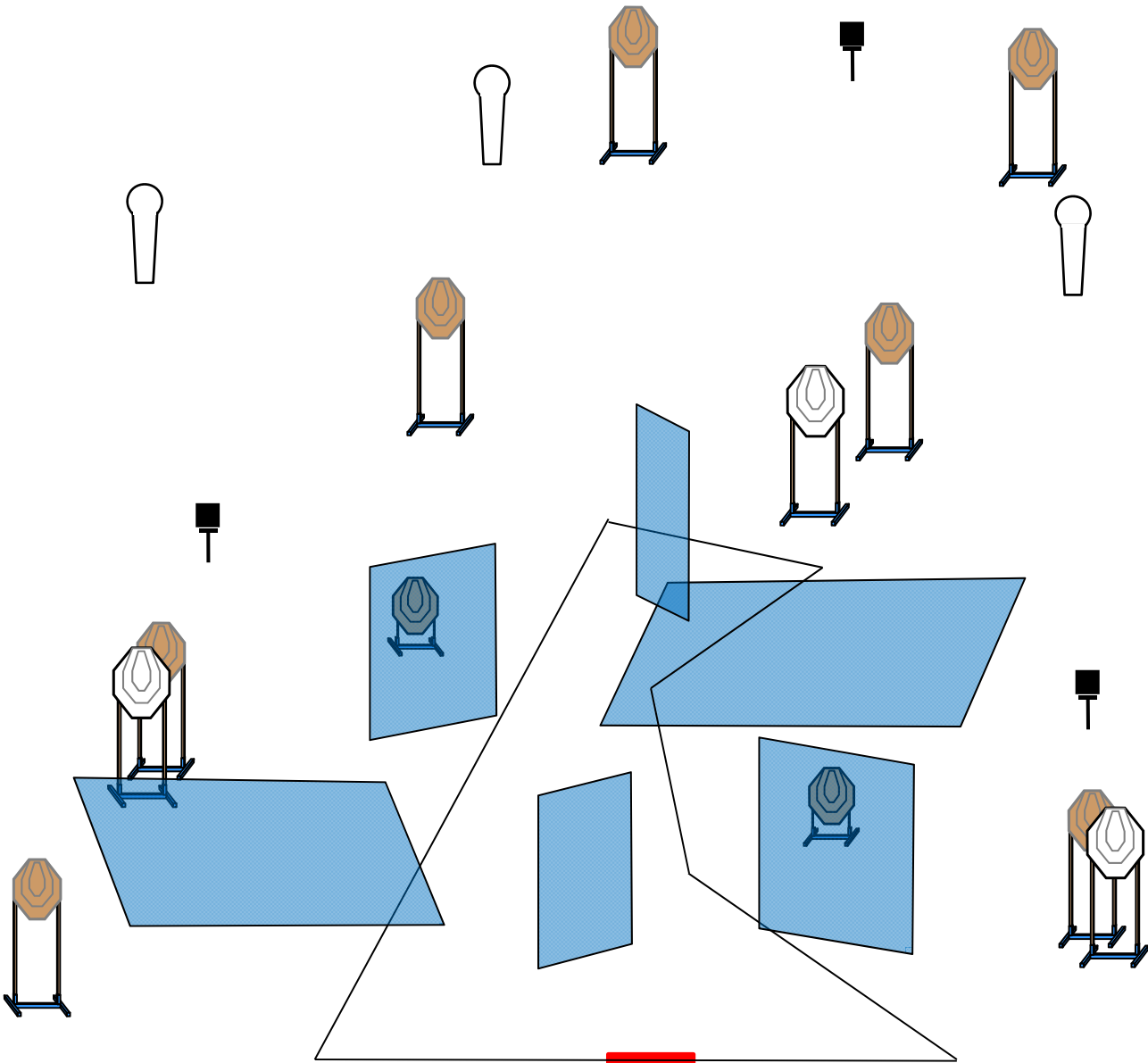
PROCEDURE: Upon start signal, engage targets as they become visible, while remaining in demarcated area.

MINIMUM ROUNDS: 24

TARGETS: 9 IPSC targets, 3 IPSC Poppers, 3 IPSC plates, No-Shoots

SCORE: 120

START-STOP: Audible - Last shot





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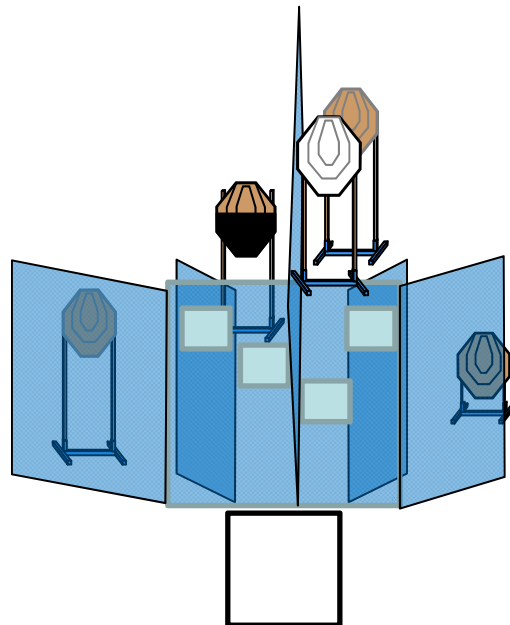
Stage: 6



START POSITION: Standing anywhere in demarcated area

PROCEDURE: Upon start signal, engage targets as they become visible, while remaining in demarcated area.

MINIMUM ROUNDS: 8
TARGETS: 4 IPSC targets, No-Shoot
SCORE: 40
START-STOP: Audible - Last shot





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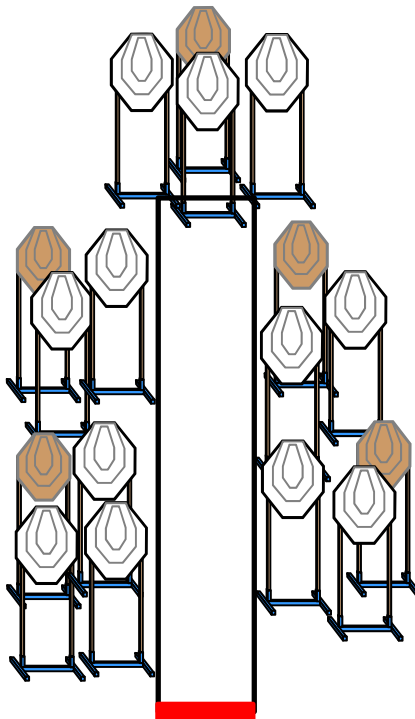
Stage: **7**



START POSITION: Standing with both heels touching the demarcated area.

PROCEDURE: Upon start signal, engage targets as they become visible, while remaining in demarcated area.

MINIMUM ROUNDS: 10
TARGETS: 5 IPSC, No-Shoots
SCORE: 50
START-STOP: Audible - Last shot





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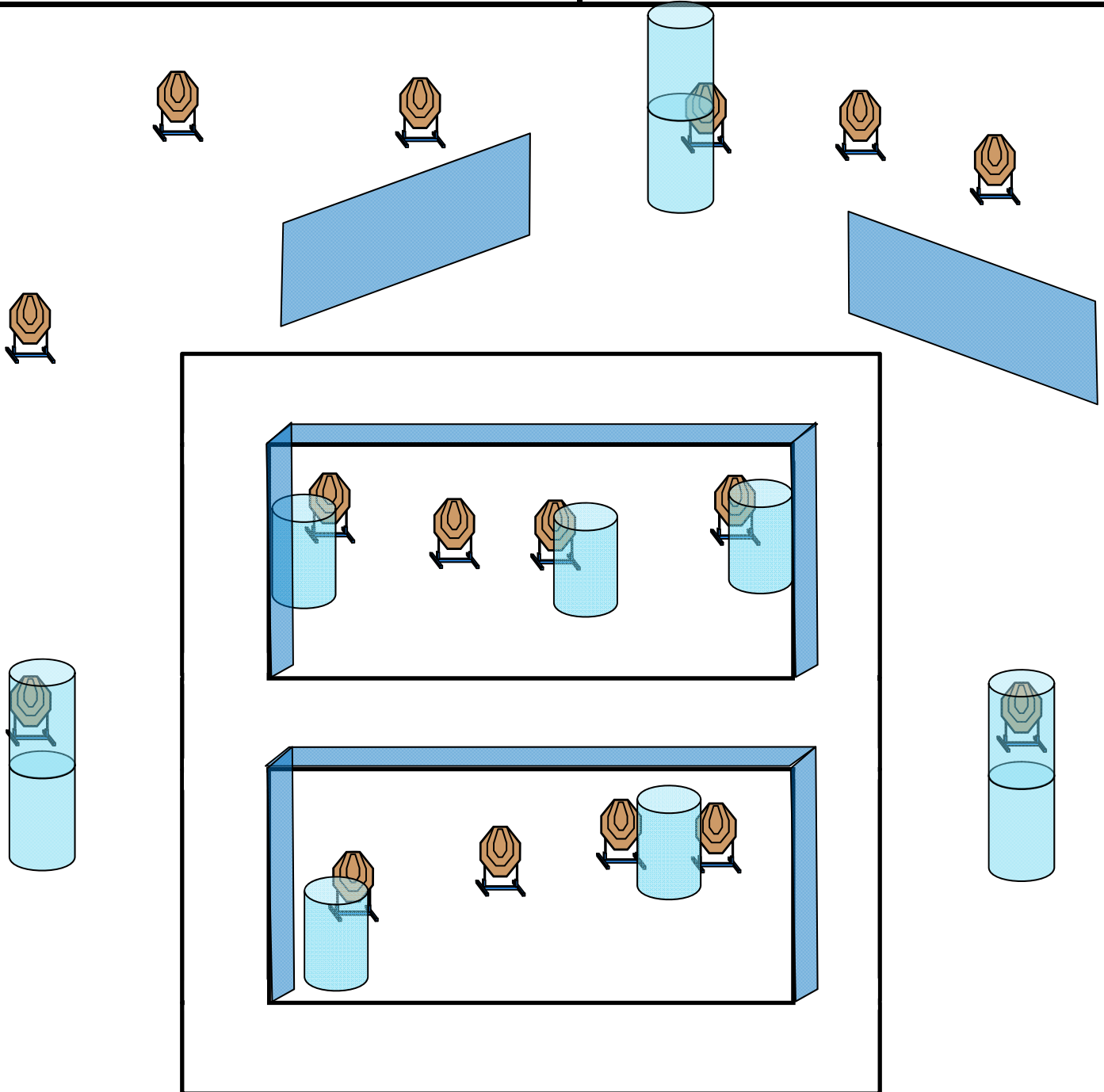


Stage: 8

START POSITION: Standing anywhere in demarcated area

PROCEDURE: Upon start signal, engage targets as they become visible, while remaining in demarcated area.

MINIMUM ROUNDS: 32
TARGETS: 16 IPSC targets
SCORE: 160
START-STOP: Audible - Last shot





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Stage: 9

START POSITION: Standing anywhere in demarcated area

PROCEDURE: Upon start signal, engage targets as they become visible, while remaining in demarcated area. Popper P1 activates moving target T1 which remains visible. Safety angle to the top is indicated with a marked red pole

MINIMUM ROUNDS: 15
TARGETS: 5 IPSC, 5 IPSC Popper
SCORE: 65
START-STOP: Audible - Last shot

