



# COF Rifle League Magnum United Shooting Range

## 21 July 2018



SAFARI OUTDOOR SHOOTING CLUB

<b>RANGES</b>		<b>Rounds</b>
1	<i>Apertures</i>	32
2	<i>Openings</i>	8
3	<i>Box Drill</i>	24
4	<i>Gonzo Go</i>	20
5	<i>Rope Work</i>	18
6	<i>Hellos</i>	7
7	<i>High Low</i>	10
8	<i>Like Tango</i>	6
9	<i>Low-Low</i>	9
<b>Total</b>		<b>134 Rounds</b>

### **IMPORTANT:**

*Food and beverages will be available on the range*

*Registration online on PractiScore*

*RO Walk-through at 08:00*

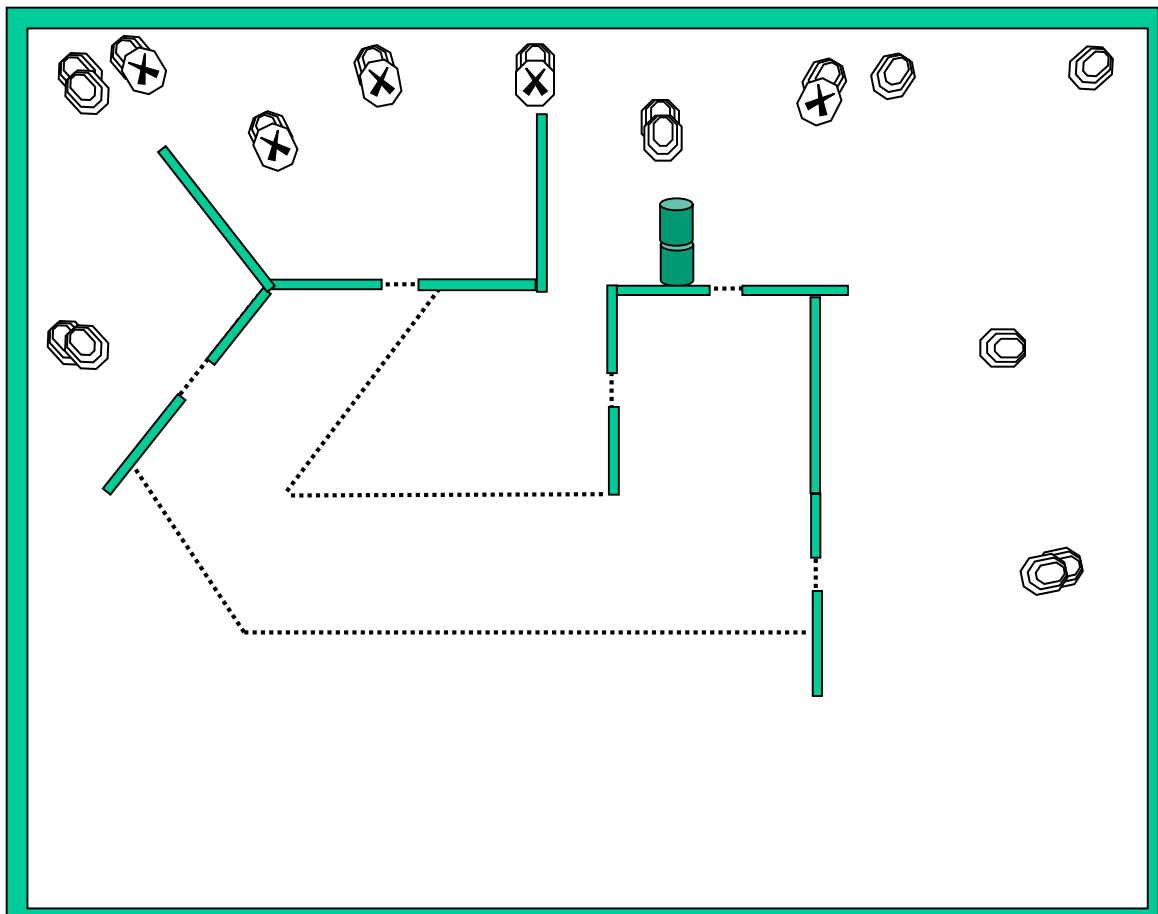
*Shooting commence at 08:30*



## STAGE: 1 (Range 1)

### APERTURES

- Targets: 16 x Targets & 5 x No-Shoot Targets
- Distances: 3 – 20m
- Minimum Rounds: 32
- Start Position: Shooter starts standing anywhere in demarcated area. Gun is in option 1. – stock touching hip
- Procedure: On signal engage Targets.

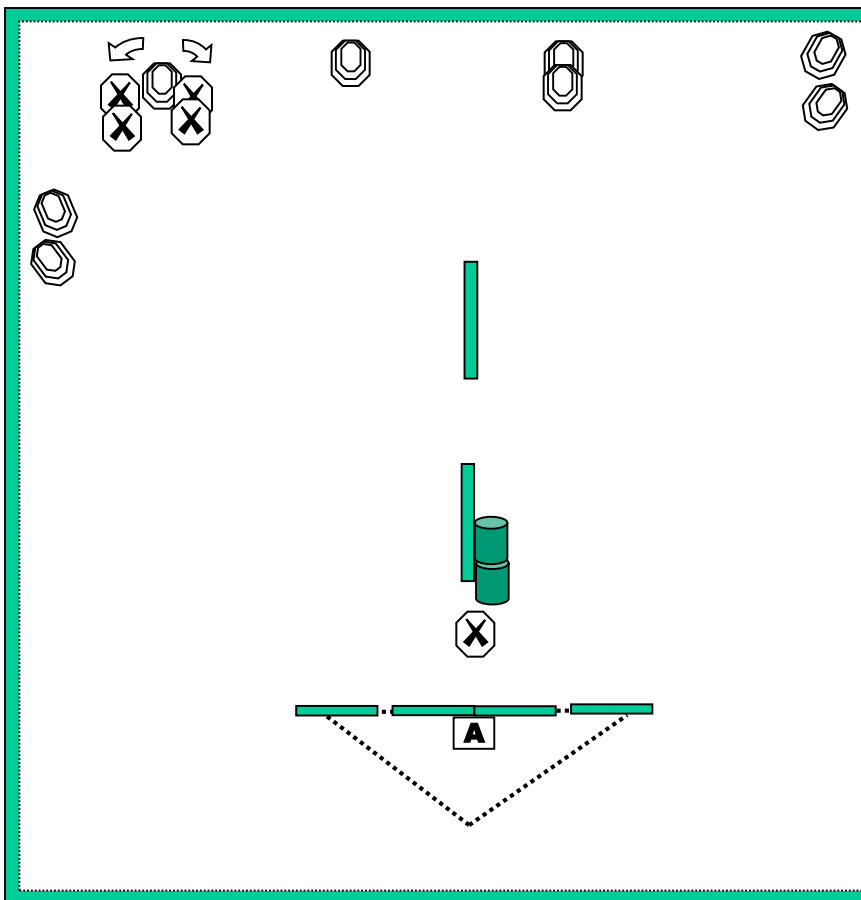




## STAGE: 2 (Range 2)

### OPENINGS

- Targets: 7 x Mini Targets, 1 x Swinger & 5 x No-Shoots
- Distances: 20 – 35m.
- Minimum Rounds: 16
- Start Position: Shooter starts anywhere in the demarcated area . Gun is in option 2, and held in strong hand. Rope at **A** to be held in weak hand.
- Procedure: On signal engage Targets. Rope activates the Swinger target. Best shot per target to count.

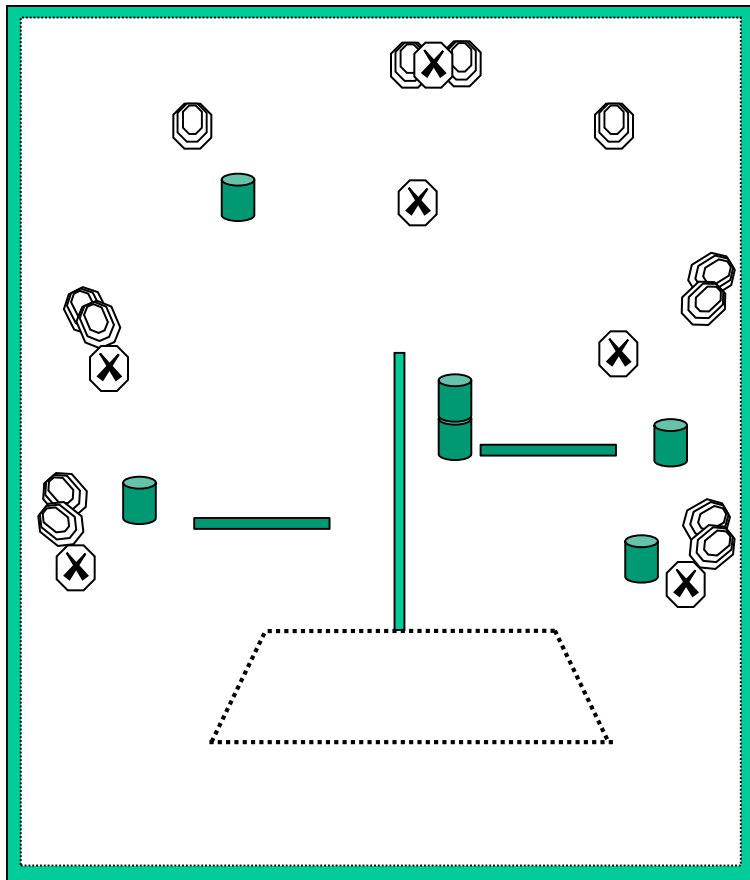




## STAGE: 3 (Range 3)

### BOX DRILL

- Targets: 12 x Targets & 6 X No-Shoots
- Distances: 8 - 50m.
- Minimum Rounds: 24
- Start Position: Shooter starts anywhere in demarcated area, with Gun in option 3. Stock touching hip.
- Procedure: On signal engage Targets as they are visible.

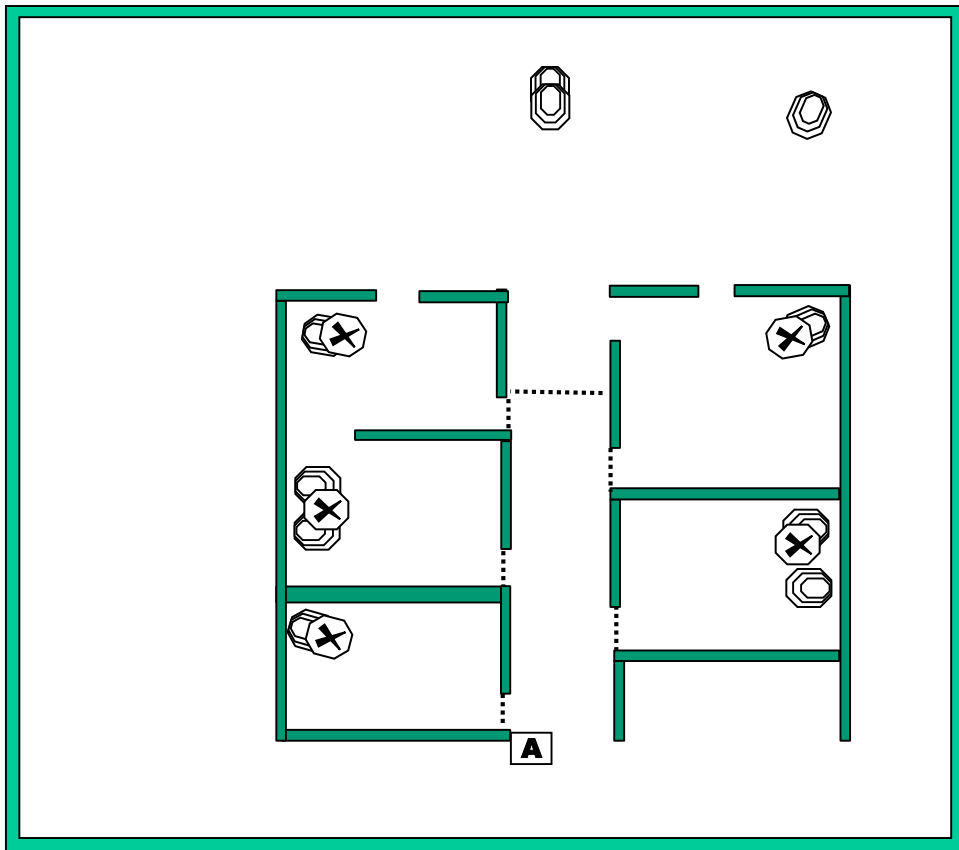




## STAGE: 4 (Range 6)

### GONZO GO

- Targets: 10 x Mini Targets & 5 x No Shoot Targets.
- Distances: 3 – 25m.
- Minimum Rounds: 20
- Start Position: Shooter starts at **A** . Gun is option 1. Muzzle touching marked area, and one heel touching marked area.
- Procedure: On signal engage Targets.

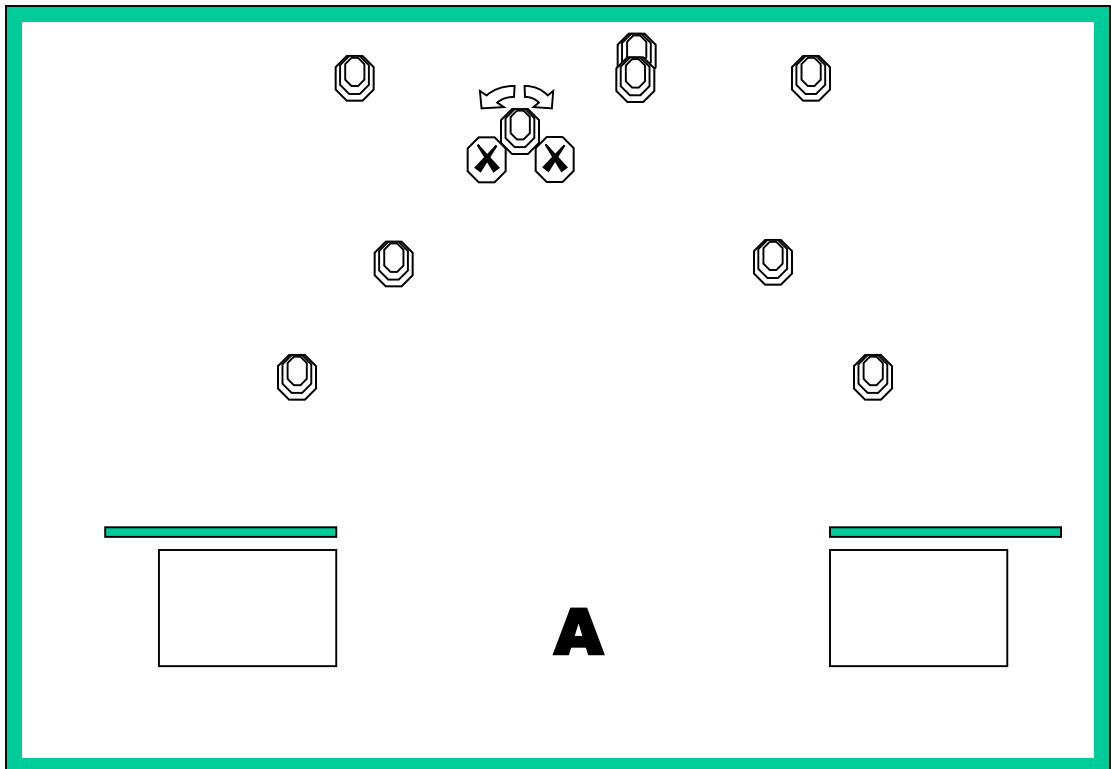




## STAGE: 5 (Range 5)

### ROPE WORK

- Targets: 8 x Mini Targets & 1 Swinger
- Distances: 9-15m
- Minimum Rounds: 18
- Start Position: Shooter starts at **A**, one foot touching marked area, with rope in weak hand. Gun in option 1, held in strong hand, arm straight.
- Procedure: On signal engage Targets in any order from within **Demarcated Area**. Rope activates Swinger Target which remains visible.

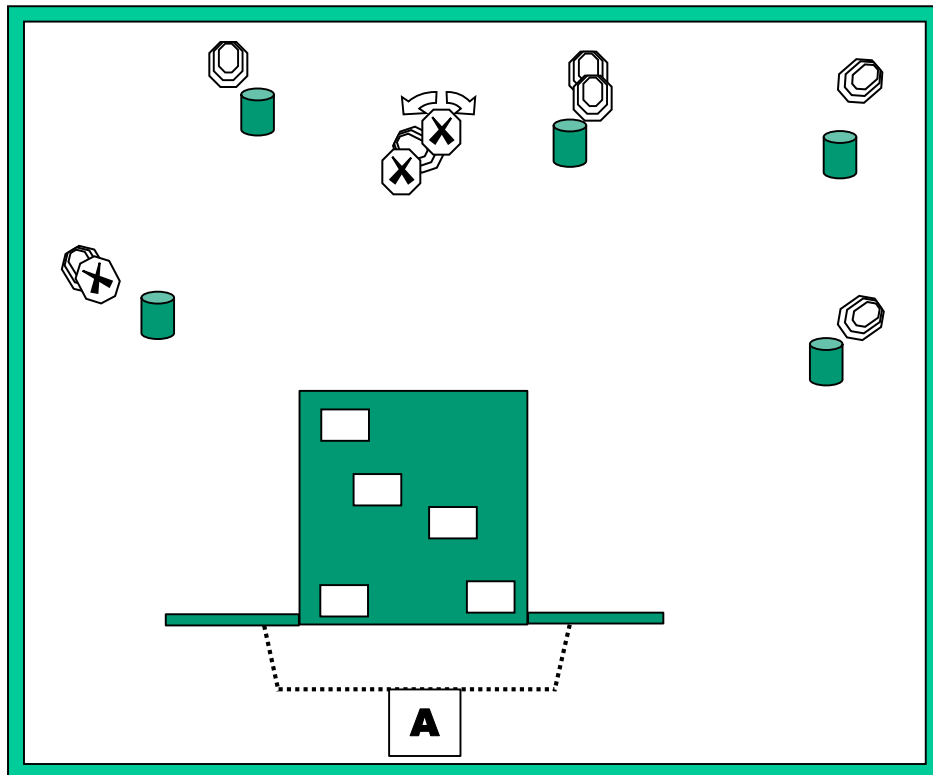




## Stage: 6 (Range 7)

### HELLOS

- Targets: 6 x Mini Targets, 1 x Classic Target & 3 x No-Shoot Targets
- Distances: 15 – 30m.
- Minimum Rounds: 7
- Start Position: Shooter starts at A, one heel touching the Activator. Gun is in option 1 – Stock touching hip.
- Procedure: On signal, engage Targets.  
Activator activates No-Shoot Swinger, which exposes the IPSC Target in full.

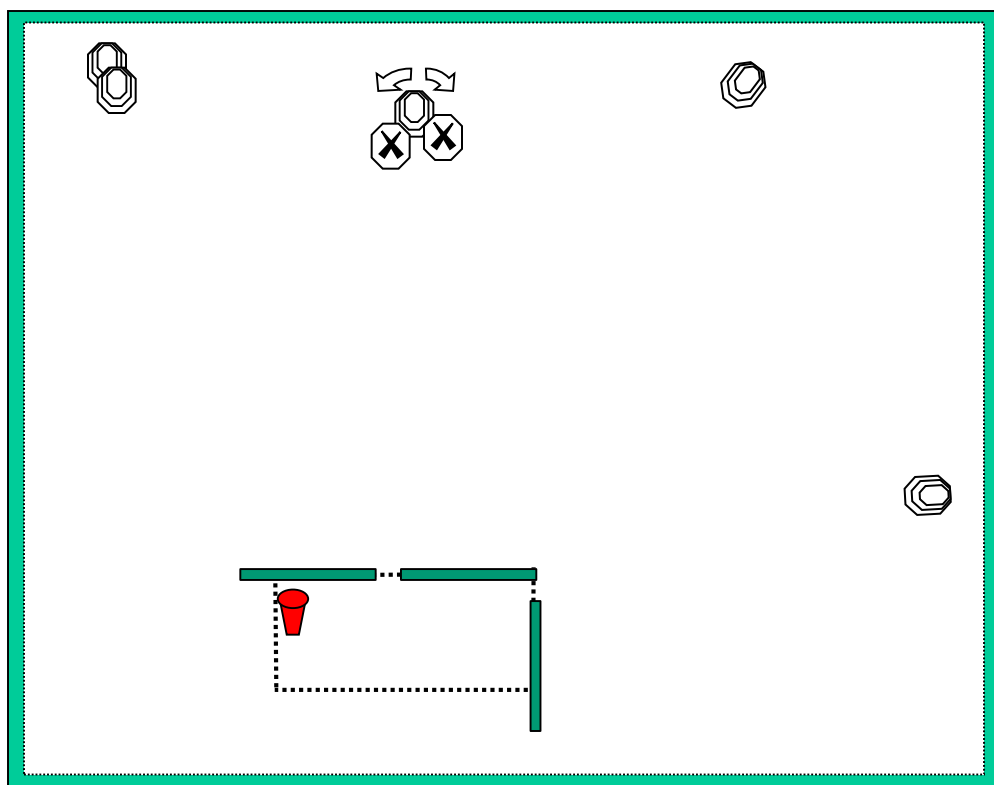




## STAGE: 7 (Stage 8)

### HIGH LOW

- Targets: 4 x Target, 1 x Swinger, & 2 x No-Shoot
- Distances: 15 - 20m.
- Minimum Rounds: 10
- Start Position: Shooter start anywhere in demarcated area, with Gun in strong hand only. Gun is in option 3.
- Procedure: On signal engage Targets. Popper must be activated by hand, which will activates Swinger which remains visible.



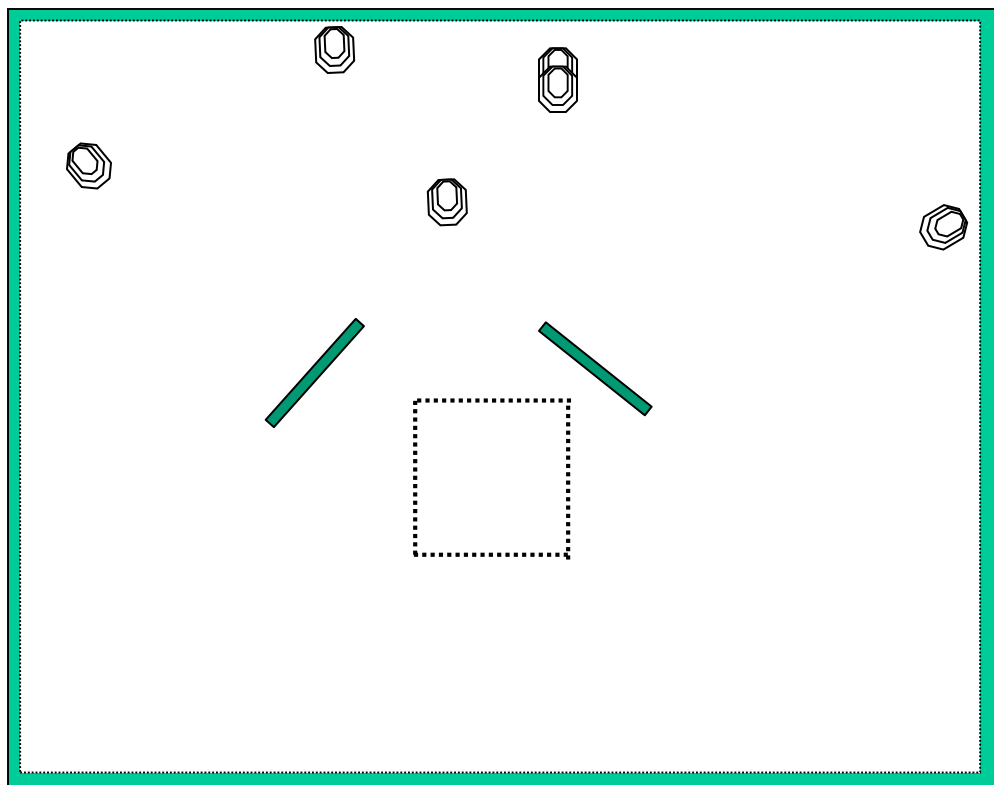




## STAGE: 8 (Range 9A)

### LIKE TANGO

- Targets: 6 x Mini Targets
- Distances: 10-20 m
- Minimum Rounds: 6
- Start Position: Shooter start anywhere in the demarcated area, with Gun in option 1, stock touching hip
- Procedure: On signal engage Targets. Best shot per target will be scored.





## STAGE: 9 (Range 9A)

### LOW-LOW

- Targets: 9 x Mini Targets & 1 x No Shoot
- Distances: 35 m
- Minimum Rounds: 9
- Start Position: Shooter start anywhere in the demarcated area. Gun is in option 1, stock touching hip.
- Procedure: On signal engage Targets in any order. Best shot per target to score.

